



ProScore iKeypad



About

ProScore iKeypad is an app that allows the judge to enter scores using an iPad. The app uses your Wi-Fi network to communicate with the ProScore software. The ProScore iKeypad can be used in conjunction with our normal judges keypads provided that each is used for separate events.

Features

- Use 1 iKeypad for the event and enter each judges score or have each judge use their own iKeypad.
- Enter the gymnast number or select the gymnast from the list.
- Scratch and Bingo buttons to speed up the score entry process.
- Built in countdown timer to time warm-ups.
- Supports both Women and Men artistic.
- Supports JO, FIG and NCAA.

Requirements

- Must be used with the ProScore gymnastics meet management and scoring software v5.1.0 (or later).
- A connection license for each iKeypad is needed. [See Pricing Tiers.](#)
- Uses your Wi-Fi network to communicate with ProScore. No Internet connection needed.
- iPad must be running iOS 7 or newer.
- iPad can be either full size or Mini.

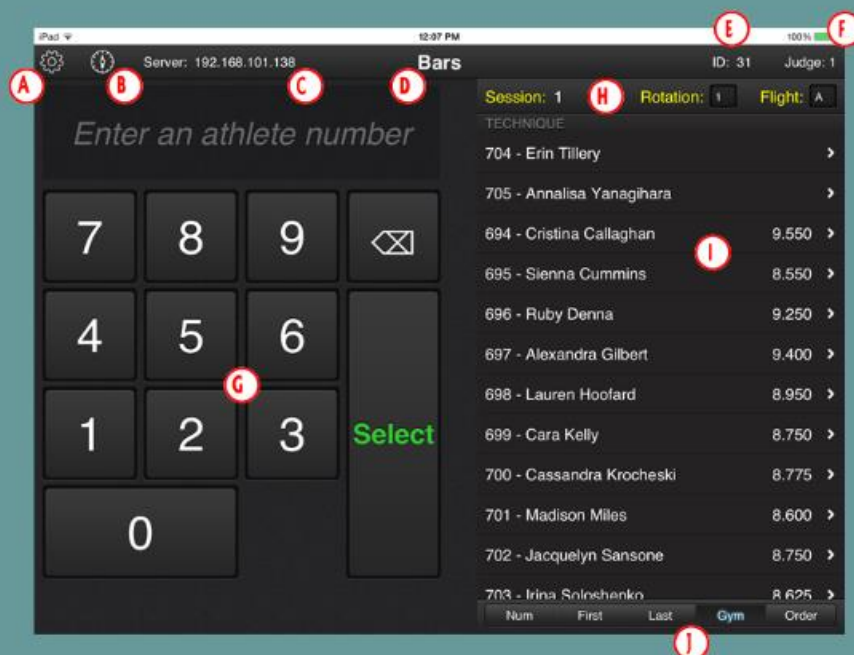
Setup

The iKeypads are setup just like our normal keypads. Each iKeypad is assigned a keypad ID that matches an ID that is entered into ScoreGen for an event. No two iKeypads or normal keypads should ever have the same ID. The ID is set on the Settings screen on the iKeypad.

You access the Settings screen by pressing the  icon.

On the Settings screen you can also enter the password that is used to log into ScoreGen (see Wi-Fi & Security below) as well as select the IP address of the computer running ScoreGen.

Basic iKeypad Instructions



- A – Settings
- B – Warm-up timer
- C – IP address of ScoreGen
- D – Event name
- E – Keypad ID
- F – Judge number
- G – Number pad to enter gymnast number
- H – Current Session, Rotation, and Flight. Rotation and Flight can be changed by clicking and selecting a new value
- I – Athlete list for the current Session, Rotation, and Flight
- J – Athlete list sorting options

Select a gymnast by either entering their assigned number and pressing Select or tapping on the gymnast on the athlete list. The score entry screen will slide into view (see next page). When finished entering the score, this screen will slide back and you can select the next athlete. At the end of a rotation or flight, click on the Rotation or Flight selections to choose the next one.

The screenshot shows the 'Bars' score entry interface. At the top, it displays '704 - Erin Tillery' with a red circle 'A' next to it. Below this, it shows 'Gym Technique', 'Level 4', 'Age Group Middle-B', 'Session 1', 'Flight A', and 'Squad B'. To the right, there are three yellow stars and a red circle 'B'. The main area contains a numeric keypad with a red circle 'C' over the '5' key, and a blue 'Enter' button. To the right of the keypad are four judge score fields labeled J1, J2, J3, and J4, with a red circle 'D' over the J2 field. The J1 field is highlighted in blue. To the right of the judge fields are buttons for '-/+ ND' (E), '-', '+', 'Scratch' (F), and 'Bingo!' (F). At the bottom are 'Cancel' (G) and 'Save' (G) buttons.

- A – Athlete information
- B – Final score (*,*** will be shown until all judges scores have been entered)
- C – Number pad to enter scores
- D – Judge score fields
- E – Neutral deduction
- F – Scratch and Bingo buttons
- G – Save and Cancel buttons

The judge field that is highlighted in blue will receive the score that is entered. If a judge field is not highlighted, simply tap on the field you want and then enter the score. When entering scores for an athlete the first time, the J1 field will already be selected. Simply enter the score and press Enter. The J2 field will automatically be selected for you. Repeat this for each judge's score.

Neutral deductions are entered by pressing the - or + buttons to decrease or increase the deduction. Remember that neutral deductions must be negative.

If the gymnast is scratching simply press the Scratch button and all judges' scores will be set to 0.0.

If all judges have the same score (bingo), simply enter the score for J1 and then press the Bingo button. All other judges' scores will be set the same as J1.

Press Save to save the scores or press Cancel to throw them away. The athlete selection screen will now slide back.